

Pioneer 6-day Program Sample Schedule

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	
Morning Activity Block		Morning Stretching, and Polar Bear		Outtrip	Polar Bear	Pack up	
		8:30 Breakfast					
		Cabin Clean-up	Cabin Clean-up		Cabin Clean-up		
	Camper arrival , get to know you games, camper wellness check-ins, community meeting and tours.	<u>Nature Time:</u> The cabin heads into the woods to spend some time with nature. They play in streams and catch newts, learn about trees and plants and build forts.	<u>Beach Party-</u> Cabin groups get together for a morning of swimming, arts and crafts and games.	Group wakes up, packs up and hikes back to camp. Once they arrive back they unpack and shower before lunch.	All-Camp Day- The whole camp gets together to participate in a massive creative program complete with team colours, cheers and bad guys.	Goodbyes, camper pick-up.	
	12:30 Lunch						
Afternoon Activity Block		Bodies on Bunks	Bodies on Bunks	Bodies on Bunks	Bodies on Bunks		
	<u>Teambuilding and Low Ropes Activities:</u> These group challenges build trust in the group and teach the cabin members how to work as a team.	<u>Pioneer Interest Groups</u> or PIG- Campers rank their top activities and are placed into groups so they get a chance to try two of: Kayaking, Canoeing, Archery, Rock Climbing, Campcraft and Arts and Crafts.	<u>Cabin Leaves on Outtrip:</u> groups hike from 30 minutes to several hours to reach one of Thunderbird's many camp sites. They sleep in the forest under a tarp and eat meals prepared by staff over a camp stove.	<u>Pioneer Interest Groups</u> or PIG- Campers rank their top activities and are placed into groups so they get a chance to try two of: Kayaking, Canoeing, Archery, Rock Climbing, Campcraft and Arts and Crafts.	<u>Group wrap up activities:</u> teambuilding and trust games. Group plans presentation for banquet (skit song, etc.)		
		Discovery Hour	Outtrip	Discovery Hour			
	Outdoor BBQ			Banquet			
Evening Activity Block	Cabin contract and get to know you games Campfire	<u>Pioneer Mass Program-</u> games played with the whole age group. EX: Animal Game, Capture the Flag,	Outtrip	<u>Stealth Mission:</u> A fictitious bad guy is created (often stealing cooking) and must be caught.		Campfire	